

Centralia Parks & Recreation ★ Chehalis Parks & Recreation
2016 TWIN CITIES SOFTBALL LEAGUE RULES

NSA rules will apply with the following for both the Twin Cities Softball traditional and wood bat leagues:

Players and Rosters

1. The game is designed for ten players. Each team must have a minimum of eight players to start and finish a league game.
2. A team may pick up a maximum of two players from the same or lower division to reach nine players, but the pick-up players must sit out if the team's own players arrive. The team's players may then assume the pick-up players' positions in the batting order. Emphasis: Pick-up players may NOT be used if a team has 9 or more of its own players present. If no pick-up players are available and the team has fewer than 8 players, the game will be considered a forfeit. A battery (pitcher/catcher) is mandatory at all times.
3. Batting through the roster and unlimited substitution is allowed. If a player is injured or ejected and no substitute is available, his spot in the batting order will be scored as an out each time his spot comes to bat.
4. Teams may participate only with players listed on their team roster, plus up to two pick-up players, as allowed by pick-up player rule #2.
5. The teams' player participation fee must be paid before the start of the second week of the season. All players must sign the official roster before they play. Players may only be listed on one roster per league.
6. Players may be added to the roster up until the mid-point of the season. No players may be added after that point without the consent of a league director, and only if replacing a removed player.
7. All players must be 18 years of age or older.

Equipment and Playing Field

8. Base paths are 70 feet and standard pitching distance is 53 feet. For safety reasons, the USSSA "floating rubber" rule shall be used—that is the pitcher will have the option of pitching from the standard 53 foot plate, or from any point up to 6 feet behind the pitching plate that is within the width of the existing pitching plate. NSA pitching rules apply otherwise and shall remain the same, including restrictions on height, pitcher's actions, etc.
9. Coaches are to help police their own teams and ask their players not to use bats that are known to be unsafe. An umpire has the right to remove a bat from a game if he deems it dangerous or damaged.
10. A wood softball bat shall be used for wood bat league games.
11. The team at bat should provide a good used ball to use in the event game balls are hit out of play until balls can be retrieved, to avoid delaying the game.
12. No player may wear metal spikes.

The Game

13. Home team will be determined by a coin toss.
14. Each batter will begin with a 1 ball, 1 strike pitch count, and will be given one extra foul ball.

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15. No new inning after 1 hour, 5 minutes. If a team doesn't have enough players to start a game at the scheduled start time, they will be given a 10-minute grace period, but the time limit begins at the start of the grace period. Games played until the time limit will be considered a complete game, regardless of the inning.
16. A courtesy runner may be used for one player injured during the current game. The last out shall be that courtesy runner. Emphasis: The injury to the baserunner must have occurred during the current game and ONLY the last out may be used as a courtesy runner.
17. Players must hustle on and off the field to avoid delaying the game.
18. Home run rule for the traditional season: A progressive home run rule is in effect for all divisions with 4 allowed for upper division teams and 3 allowed for lower division teams. Once both teams have reached the maximum home runs each, no team may be more than 1 home run ahead of the other. An out will be the penalty for any untouched over-the-fence home run that puts a team 2 home runs ahead of their opponent after the initial home run limit. This rule will be used for all innings, so a game may be won by a home run in the 7th inning. Batters have the option of running the bases on a home run, but must at least touch 1st base.
19. Home run rule for the wood bat season: Unlimited home runs are allowed.
20. The team at bat must retrieve its own home run and foul balls.
21. Throwing bats, using foul and/or abusive language, alcohol and/or drugs and climbing over the ball field fences will all result in the ejection, by the umpire, of the player(s) at fault. Players ejected from a game may not play in the next game. The coach is responsible for the conduct of his/her players and the team's spectators. Players' code of conduct will govern all play.
22. Use of an illegal player will result in a forfeit for the offending team. Any team forfeiting 3 league games will be dropped from the league
23. International tie breaker will be used at the end of 7 innings or the time limit. The 10-run rule is in effect after 5 innings.
24. If an umpire does not show up for the game, that game will be rescheduled. Teams may play a scrimmage game during their allotted time, but the outcome will not count. Please report when an umpire does not show up for your game, so that game can be rescheduled.

Other Information

25. Winning team must report their game score either by phone at 748-0271, ext. 224 or by email at tcox@ci.chehalis.wa.us. Standings will be updated weekly and will be posted online at www.ci.chehalis.wa.us. Any corrections to the standings must be made within one week after they are posted—no corrections will be made after that one week period. Games not reported will be recorded as a loss for both teams.
26. For rain-out information, call 807-4197 (Borst fields) or 345-2225 (Hedwall fields) after 4:00 pm.
27. A filing fee of \$20.00 will be charged and must accompany all formal protests made by a team or player. Protests must be made in writing within 24 hours of the game in question. If the protest is allowed, the fee will be returned. A judgment call is not subject to protest. Protests concerning player eligibility are not subject to the filing fee.